Appendix B

Formula Sheet

My formula sheets were pretty thorough, but perhaps they were missing something.

-Richard Rusczyk

B.1 Standard Formulas

Throughout this paper, $\triangle ABC$ is a triangle with vertices in counterclockwise order. The lengths will be abbreviated a = BC, b = CA, c = AB. These correspond with points in the vector plane \vec{A} , \vec{B} , \vec{C} .

For arbitrary points P, Q, R, [PQR] will denote the signed area of $\triangle PQR$.

Definition. Each point in the plane is assigned an ordered triple of real numbers P = (x, y, z) such that

$$\vec{P} = x\vec{A} + y\vec{B} + z\vec{C}$$
 and $x + y + z = 1$

Theorem 1 (Line). The equation of a line is ux + vy + wz = 0 where u, v, w are reals. (These u, v and w are unique up to scaling.)

Coordinates of Special Points

From this point on, the point (kx : ky : kz) will refer to the point (x, y, z) for $k \neq 0$. In fact, the equations for the line and circle are still valid; hence, when one is simply intersecting lines and circles, it is permissible to use these un-homogenized forms in place of their normal forms. Again, the coordinates here are not homogenized!

Point	Coordinates	Sketch of Proof
Centroid	G = (1:1:1)	Trivial
	I = (a:b:c)	Angle bisector theorem
Symmedian point	$K = (a^2 : b^2 : c^2)$	Similar to above
Excenter	$I_a = (-a:b:c), \text{ etc.}$	Similar to above
Orthocenter	$H = (\tan A : \tan B : \tan C)$	Use area definition
Circumcenter	$O = (\sin 2A : \sin 2B : \sin 2C)$	Use area definition

If absolutely necessary, it is sometimes useful to convert the trigonometric forms of H and O into expressions entirely in terms of the side lengths (cf. [3, 5]) by

$$O = (a^{2}(b^{2} + c^{2} - a^{2}) : b^{2}(c^{2} + a^{2} - b^{2}) : c^{2}(a^{2} + b^{2} - c^{2}))$$

¹For ABC counterclockwise, this is positive when P, Q and R are in counterclockwise order, and negative otherwise. When ABC is labeled clockwise the convention is reversed; that is, [PQR] is positive if and only if it is oriented in the same way as ABC. In this article, ABC will always be labeled counterclockwise.

and

$$H = ((a^2 + b^2 - c^2)(c^2 + a^2 - b^2) : (b^2 + c^2 - a^2)(a^2 + b^2 - c^2) : (c^2 + a^2 - b^2)(b^2 + c^2 - a^2))$$

Definition. The displacement vector of two (normalized) points $P = (p_1, p_2, p_3)$ and $Q = (q_1, q_2, q_3)$ is denoted by \overrightarrow{PQ} and is equal to $(p_1 - q_1, p_2 - q_2, p_3 - q_3)$.

A Note on Scaling Displacement Vectors

In EFFT, one can write a displacement vector (x, y, z) as (kx : ky : kz), and the theorem will still be true. This is also true for Strong EFFT, but NOT for the distance formula.

Theorem 4 (Evan's Favorite Forgotten Trick). Consider displacement vectors $\overrightarrow{MN} = (x_1, y_1, z_1)$ and $\overrightarrow{PQ} = (x_2, y_2, z_2)$. Then $MN \perp PQ$ if and only if

$$0 = a^{2}(z_{1}y_{2} + y_{1}z_{2}) + b^{2}(x_{1}z_{2} + z_{1}x_{2}) + c^{2}(y_{1}x_{2} + x_{1}y_{2})$$

Corollary 5. Consider a displacement vector $\overrightarrow{PQ} = (x_1, y_1, z_1)$. Then $PQ \perp BC$ if and only if

$$0 = a^2(z_1 - y_1) + x_1(c^2 - b^2)$$

Corollary 6. The perpendicular bisector of BC has equation

$$0 = a^2(z - y) + x(c^2 - b^2)$$

Theorem 7 (Distance Formula). Consider a displacement vector $\overrightarrow{PQ} = (x, y, z)$. Then

$$|PQ|^2 = -a^2yz - b^2zx - c^2xy$$

Theorem 8. The general equation of a circle is

$$-a^{2}yz - b^{2}zx - c^{2}xy + (ux + vy + wz)(x + y + z) = 0$$

for reals u, v, w.

Corollary 9. The circumcircle has equation

$$a^2yz + b^2zx + c^2xy = 0$$

Theorem 10 (Area Formula). The area of a triangle with vertices $P = (x_1, y_1, z_1)$, $Q = (x_2, y_2, z_2)$ and $R = (x_3, y_3, z_3)$ is

$$[PQR] = [ABC] \cdot \left| egin{array}{ccc} x_1 & y_1 & z_1 \ x_2 & y_2 & z_2 \ x_3 & y_3 & z_3 \end{array} \right|$$

Corollary 11 (First Collinearity Criteria). The points $P = (x_1 : y_1 : z_1)$, $Q = (x_2 : y_2 : z_2)$ and $R = (x_3 : y_3 : z_3)$ are collinear if and only if

$$\begin{vmatrix} x_1 & y_1 & z_1 \\ x_2 & y_2 & z_2 \\ x_3 & y_3 & z_3 \end{vmatrix} = 0$$

Corollary 12 (Line Through 2 Points). The equation of a line through the points $P = (x_1 : y_1 : z_1)$ and $Q = (x_2 : y_2 : z_2)$ is

$$\begin{vmatrix} x_1 & y_1 & z_1 \\ x_2 & y_2 & z_2 \\ x & y & z \end{vmatrix} = 0$$

Corollary 13 (Second Collinearity Criteria). The points $P = (x_1, y_1, z_1)$, $Q = (x_2, y_2, z_2)$ and $R = (x_3, y_3, z_3)$, are collinear if and only if

$$\left| \begin{array}{ccc} x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \\ x_3 & y_3 & 1 \end{array} \right| = 0$$

Cyclic variations hold.

Theorem 14 (Strong EFFT). Suppose M, N, P and Q are points with

$$\overrightarrow{MN} = x_1 \overrightarrow{AO} + y_1 \overrightarrow{BO} + z_1 \overrightarrow{CO}$$

$$\overrightarrow{PQ} = x_2 \overrightarrow{AO} + y_2 \overrightarrow{BO} + z_2 \overrightarrow{CO}$$

If either $x_1 + y_1 + z_1 = 0$ or $x_2 + y_2 + z_2 = 0$, then $MN \perp PQ$ if and only if

$$0 = a^{2}(z_{1}y_{2} + y_{1}z_{2}) + b^{2}(x_{1}z_{2} + z_{1}x_{2}) + c^{2}(y_{1}x_{2} + x_{1}y_{2})$$

Corollary 15. The equation for the tangent to the circumcircle at A is $b^2z + c^2y = 0$.

Definition (Conway's Notation). Let S be twice the area of the triangle. Define $S_{\theta} = S \cot \theta$, and define the shorthand notation $S_{\theta\phi} = S_{\theta}S_{\phi}$.

Fact. We have $S_A = \frac{-a^2 + b^2 + c^2}{2} = bc \cos A$ and its cyclic variations. (We also have $S_\omega = \frac{a^2 + b^2 + c^2}{2}$, where ω is the Brocard angle. This follows from $\cot \omega = \cot A + \cot B + \cot C$.)

Fact. We have the identities

$$S_B + S_C = a^2$$

and

$$S_{AB} + S_{BC} + S_{CA} = S^2$$

Fact.
$$O = (a^2 S_A : b^2 S_B : c^2 S_C)$$
 and $H = (S_{BC} : S_{CA} : S_{AB}) = \left(\frac{1}{S_A} : \frac{1}{S_B} : \frac{1}{S_C}\right)$.

Theorem 16 (Conway's Formula). Given a point P with counter-clockwise directed angles $\angle PBC = \theta$ and $\angle BCP = \phi$, we have $P = (-a^2 : S_C + S_\phi : S_B + S_\theta)$.

Lemma 17 (Parallelogram Lemma). The points ABCD form a parallelogram iff A + C = B + D (here the points are normalized), where addition is done component-wise.

Lemma 18 (Concurrence Lemma). The three lines $u_i x + v_i y + w_i z = 0$, for i = 1, 2, 3 are concurrent if and only if

$$\begin{vmatrix} u_1 & v_1 & w_1 \\ u_2 & v_2 & w_2 \\ u_3 & v_3 & w_3 \end{vmatrix} = 0$$

B.2 More Obscure Formulas

Here's some miscellaneous formulas and the like. These were not included in the main text. From [7],

Theorem 19 (Leibniz Theorem). Let Q be a point with homogeneous barycentric coordinates (u:v:w) with respect to $\triangle ABC$. For any point P on the plane ABC the following relation holds:

$$uPA^{2} + vPB^{2} + wPC^{2} = (u + v + w)PQ^{2} + uQA^{2} + vQB^{2} + wQC^{2}$$

B.2.1 Other Special Points

Point	Coordinates
Gregonne Point [3]	Ge = ((s-b)(s-c) : (s-c)(s-a) : (s-a)(s-b))
Nagel Point [3]	Na = (s - a : s - b : s - c)
Isogonal Conjugate [1]	
Isotomic Conjugate [1]	
Feuerbach Point [8]	$F = ((b+c-a)(b-c)^2 : (c+a-b)(c-a)^2 : (a+b-c)(a-b)^2)$
	$N = (a\cos(B-C) : b\cos(C-A) : c\cos(A-B))$

B.2.2 Special Lines and Circles

Nine-point Circle
$$-a^2yz - b^2xz - c^2xy + \frac{1}{2}(x+y+z)(S_Ax + S_By + S_Cz) = 0$$
 Incircle
$$-a^2yz - b^2zx - c^2xy + (x+y+z)\left((s-a)^2x + (s-b)^2y + (s-c)^2z\right) = 0$$
 A-excircle [9]
$$-a^2yz - b^2zx - c^2xy + (x+y+z)\left(s^2x + (s-c)^2y + (s-b)^2z\right) = 0$$
 Euler Line [9]
$$S_A(S_B - S_C)x + S_B(S_C - S_A)y + S_C(S_A - S_B)z = 0$$